

Towards a Holistic Evaluation of LLM Generated Code for Exploratory Visual Analysis

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ABSTRACT

Large Language Models (LLMs) demonstrate their efficacy in producing code for the analysis and visualization of data. However, evaluating the quality and validity of the generated code poses challenges. While common evaluation metrics assess aspects like code correctness and functionality, they often fall short in capturing the nuances of analytic code, such as whether the code accurately reflects the user’s intended data analysis and whether the visualization and textual explanations in the output are appropriate and relevant. To explore these challenges, we study the LLM-generated codes for visual data analysis tasks. Specifically, we use the open coding in grounded theory method to analyze the generated code and identify six components of analytic code: setup, attribute mapping & creation, data operations, model operations, visualization specification, and summary. We then ideate examples of failure states for each of these components and further derive a set of four types of evaluation (functional, semantic, contextual, and preferential). We conclude by discussing the necessity and challenges of developing multi-criteria metrics for analytic code.

CCS CONCEPTS

• **Human-centered computing** → HCI design and evaluation methods; • **Computing methodologies** → Artificial intelligence.

1 INTRODUCTION & MOTIVATION

The program synthesis capabilities of Large Language Models (LLMs) pose exciting opportunities for automating aspects of data science [1, 4]. Already, data scientists and analysts rely on a plethora of AutoDS techniques for a variety of tasks, from data preparation, exploration, modeling, and dissemination [6, 30]. Being able to generate custom code for these tasks, in near real-time, can improve both the speed and reproducibility of data science workflows. However, the capabilities and quality of analytic code the LLM produces can be difficult to assess.

We argue that existing metrics for evaluating LLM-generated code are too coarse to capture the nuances and complexity of data analysis. To motivate this case, we present an example in Figure 1 of an exploratory visual analysis (EVA) task [2]. In this example, a participant from a user study [13] asks a ChatGPT AI agent to visualize “*what decks were the various classes located on?*” using the canonical Titanic dataset¹. The model outputs a visualization of a tile plot showing the total count (label, hue) of passenger classes (x-axis) by ship deck (y-axis). Generating this analytic code requires the model

¹<https://hbiostat.org/data/repo/titanic.html>

Conference acronym 'XX, June 03–05, 2024, Woodstock, NY
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<https://doi.org/XXXXXXXX.XXXXXXX>.

to correctly map the user’s analysis intent to the dataset being analyzed and the plethora of simple (e.g., column mapping, sums) and complex (e.g., feature engineering, model selection) data and model operations. There are myriad ways this could go wrong, from syntactic errors, to failing to understand the nuanced semantics of the data and possible data operations. Readers who are familiar with the Titanic dataset will recognize that there is no ‘deck’ column in the dataset (Figure 1A). The agent generated this column by extracting the first letter of the cabin code, which it did without user direction but by likely relying on other knowledge it had². The ability to recruit and apply external information, correctly or incorrectly, is both fascinating and makes debugging AI-generated code more complex.

The goal of this preliminary investigation is to develop a framework for discussing these aspects of code generation for data science tasks. By conducting an initial qualitative analysis of ten AI-generated code examples, we propose a framework consisting of two parts. The first part decomposes the generated code into six different types of code components. The second component introduces a set of evaluative lenses to characterize failure states for each of these code components. While our focus in this study is on EVA, further research can expand our approach to other data science tasks, such as data preparation, feature engineering, model selection and optimization, and analysis dissemination. Our objectives in this preliminary investigation are to provide a scaffold for stimulating broader community discussion on AI-generated code for data science.

2 EXISTING BENCHMARKS AND METRICS FOR EVALUATING CODE GENERATION

We review the recent work on LLMs for visual analytics and evaluation metrics for code generated by these models. While we do not discuss specific models for code generation, interested readers can refer to Liu *et al.* [19].

2.1 LLMs for Visual Analytics

With the recent surge of LLMs, studies have explored their applications across diverse data analysis tasks, such as visualization generation [8, 17, 23], automatic chart summarization [14, 28], chart-question answering [9, 24], conversational interface for data analysis [13], and data-driven story generation [12]. A number of benchmark datasets are developed for these tasks, however, these benchmarks typically focus on generating texts [14, 24] or visualizations [21] rather than code. In contrast, common benchmarks for code generation, such as HumanEval [3], MBPP [25] do not specifically focus on exploratory data analysis tasks. DS-1000 is a code generation benchmark that is designed for data science problems [16], but it does not particularly focus on generating

²see <https://www.encyclopedia-titanica.org/cabins.html> and for an example see <https://www.kaggle.com/code/ccastleberry/titanic-cabin-features>

A DATASET OVERVIEW

Survived	Pclass	Name	Sex	Age	SibSp	Parch	Ticket	Fare	Cabin	Embarked
0	1	Blackwell, Mr. Stephen Weart	male	45	0	0	113784	35.5	T	S
1	3	Sandstrom, Miss. Marguerite Rut	female	4	1	1	PP 9549	16.7	G6	S
0	3	Strom, Miss. Telma Matilda	female	2	0	1	347054	10.4625	G6	S

B EXAMPLE EVA UTTERANCE

Utterance	What decks were the various classes located on?	Potential Failure Modes
Generated Code	<pre>import pandas as pd import seaborn as sns import matplotlib.pyplot as plt</pre>	<ul style="list-style-type: none"> ⊘ Failure to load necessary libraries
Setup	<pre>tab10 = ["#4e79a7", "#f28e2c", "#e15759", "#76b7b2", "#59a14f", "#edc949", "#af7aa1", "#ff9da7", "#9c755f", "#bab0ab"] sns.set_palette(tab10) sns.set(style="white") # Load the Titanic dataset df = pd.read_csv('./workspace/Titanic-Dataset.csv')</pre>	<ul style="list-style-type: none"> ⊘ Failure to load dataset <ul style="list-style-type: none"> ↳ Cannot access data source ↳ Incorrect datasource reference ↳ Incorrect datasource format
Attribute Mapping & Creation	<pre># Create a new column 'Deck' by extracting the first character from the 'Cabin' column df['Deck'] = df['Cabin'].str[0]</pre>	<ul style="list-style-type: none"> ⊘ Failure to map attributes ⊘ Failure to generate attributes
Data Operations	<pre># Group the dataset by fare class and deck, and calculate the count of passengers in each group class_deck_count = df.groupby(['Pclass', 'Deck']).size().reset_index(name='Count')</pre> <pre># Pivot the DataFrame to create a heatmap representation heatmap_data = class_deck_count.pivot('Deck', 'Pclass', 'Count')</pre>	<ul style="list-style-type: none"> ⊘ Inappropriate data operation ⊘ Invalid sequence of operations
Visualization Specification	<pre># Plotting the heatmap using seaborn plt.figure(figsize=(8, 6)) sns.heatmap(heatmap_data, annot=True, cmap='YlGnBu')</pre> <pre># Add labels, annotations, and/or title plt.xlabel('Class') plt.ylabel('Deck')</pre> <pre># Print a caption print("This heatmap shows the distribution of decks for each fare class. The x-axis represents the fare class (1, 2, or 3), the y-axis represents the deck (A, B, C, D, E, F, G, or T), and the color represents the count of passengers in each combination. It can be seen that the higher fare classes (1 and 2) have passengers on multiple decks, while the lower fare class (3) is concentrated on the lower decks.")</pre>	<ul style="list-style-type: none"> ⊘ Invalid visualization specification ⊘ Inappropriate Visual Encoding
Summary		<ul style="list-style-type: none"> ⊘ Irrelevant domain context ⊘ Invalid Interpretation of findings
Visualization	<p>This heatmap shows the distribution of decks for each fare class. The x-axis represents the fare class (1, 2, or 3), the y-axis represents the deck (A, B, C, D, E, F, G, or T), and the color represents the count of passengers in each combination. It can be seen that the higher fare classes (1 and 2) have passengers on multiple decks, while the lower fare class (3) is concentrated on the lower decks.</p>	

Figure 1: Example of analytic code generated for utterance by a generative AI chatbot. [A] Shows a snippet of the analysis dataset. [B] Shows DS steps necessary to generate the code and examples of potential failure modes. The utterance, code, and visualization presented here are derived from a user study with an AI chatbot. Absent is a Model Operations step.

visualizations or text summaries. Liu *et al.* [17] do generate visualizations using LLMs but evaluate the generated visualization output primarily based on simple accuracy measures. In sum, there is a gap in understanding the capabilities and limitations of LLMs in generating code for visual analytics which motivated our study.

2.2 Evaluation Metrics

Evaluation methods for generated code can be broadly categorized into three groups: exact match, similarity, and functional correctness. Exact match metrics require that the generated code be identical to a reference. While desirable in certain scenarios, this criterion can often be too strict to apply in practice. Reference-based similarity metrics such as BLEU-score may not align with human judgment [10]. Functional correctness metrics are inspired by test-driven software practices, where code is required to pass pre-defined unit tests. While both exact match and similarity metrics may capture functional correctness by proxy, they also penalize working code that differs from the reference. In contrast, the $\text{pass}@K$ metric computes the probability that at least one of k generated code examples will pass a unit test for a given problem. While some aspects of data science coding practices are amenable to test driven development (TDD) paradigms, we argue that some data science tasks, notably exploratory data analysis, do not easily conform to TDD. Researchers have also explored evaluation metrics beyond these categories. Dibia *et al.* [7] considers human preference relative to functional correctness. They found that humans prefer code that may fail pre-specified unit tests (e.g., $\text{pass}@K$), but can be easier to modify or adapt compared to those that do pass unit tests. ELO rating has also been used to capture preference in head-to-head comparisons of multiple LLMs [31].

While these metrics may be applied to analytic code, they are likely too coarse to capture its nuances. For example, none of these metrics consider whether the model effectively captures the analyst's intents – something that has been more widely studied by the HCI and data visualization researchers [29].

3 A FRAMEWORK FOR THE EVALUATION OF ANALYTIC CODE

We sought to understand the composition and possible failure states of analytic code that include, but also go beyond, functional correctness that is the present primary evaluative metric. Prior research on the structure of data science code, relative to more general program code, is limited and focuses on programming practices and style [26], not data science, or more specifically EVA, tasks [15]. In this section, we describe a preliminary framework that consists of two parts, a set of code components and a set of evaluative lenses. We describe our approach and provide more details of our framework components.

3.1 Approach

We gathered ten examples from a user study with an LLM chatbot that assisted with EVA tasks conducted on the canonical Titanic dataset [13]. While the steps taken to fine-tune model as well as the construction of the prompt itself are essential for ensuring response quality, we will temporarily leave those concerns aside and focus solely on the code that has been generated by the model.

In this user study, participants posed utterances as analytic statements or questions (e.g., “show me the average income for each class?”) based on the given data table, rather than utterances for specific code generation (e.g., ‘pandas code to group data by pclass column and then compute the average fare using fare column’). Prompted by these analytic statements or questions, the AI agent was tasked with generating executable Python code, and the resulting output was presented to the end user. The output included a visualization and an associated summary tailored to address the specific user query. We gathered and examined ten such examples (utterances, generated code, and output) and analyzed the code using the open-coding approach. We began by doing a line-by-line annotation of the generated code, collapsing lines with similar annotations. We compared annotations across the code examples and collapsed these annotations into six high-level categories (setup, attribute mapping& creation, data operations, visualization specification, and summary). We next ideated on possible errors that could arise and that were specific to these code annotations. We further collapsed this list of errors into four types of evaluations that could capture them (functional, semantic, contextual, and preferential). Future extensions of this work will explore additional data science tasks and a broader set of annotated human and AI-generated code; for this preliminary investigation, we focus on EVA.

3.2 The Components of Analytic Code

We define six categories of annotations for analytic code, and EVA tasks specifically. These are summarized in Figure 1. When working collaboratively with an AI agent, the analyst could ask the agent to generate specific code pertinent to some category. For example, for attribute mapping/creation and in a computational notebook environment, the analyst could prompt an agent to “*write a lambda function to parse the first character from the Cabin column*”. The example shown in Figure 1 considers a more complex scenario, where an AI agent must generate multi-step and functional analytic code and where the analyst might not have access to modify the generated code. This scenario is similar to what a tool like OpenAI's Code Interpreter, as well as more EVA-specific tools like Chat2Vis [23], LIDA [8], and AI Threads [13].

Setup code concerns identifying and loading appropriate libraries, the data, and if applicable, setting options for these libraries. In this example, three libraries are loaded, a color palette is defined, and the options of the seaborn are set. The data here is a simple CSV file that must be loaded from the correction location on the file systems. This EVA example forgoes data preparation steps, such as missing value imputation, or other checks on data quality. It also does not consider operations that may be necessary to construct this data, for example, by joining multiple tables in a database. At present, we consider such data preparation tasks out of scope for our preliminary investigation, but, to be an important consideration for extending this work.

The errors that occur in the setup phase can include the failure to load the correct libraries or connect to an appropriate data source. Loading the correct libraries can be a complex task, because unless these libraries are specifically provided to the agent, via system instructions or in the prompt, the AI agent had to infer the necessary libraries. In this example, the AI agent must load data processes

and visualization libraries. The Chat2Vis [23] tool loads a standard set of libraries in the event the LLM fails to do so. However, this workaround is not without its limitations. Loading data similarity presents its own challenges. Loading files from disk may be easier because the LLM may be provided with specific instructions as to its location, but, there are no guarantees it use this information when it generates the setup code. Loading files from databases, including performing appropriate queries to extract the data, is a difficult problem [18].

Attribute Mapping and Creation code concerns identifying appropriate attributes(columns) of the data that are pertinent to the end-user’s utterance. In our example, two attributes of the dataset are used (PClass, and Cabin). Prior research has identified different types of utterance ambiguity when mapping to dataset attributes. In this example, neither of the attributes necessary for computation is explicitly referred to in the utterance. Moreover, we highlight this example over others because the AI agent must also create a new column, Deck, using an existing attribute and the additional knowledge that the first letter of cabin refers to the deck.

In the small set of code that we reviewed, attribute mapping was more common than attribute creation. For the problem of attribute mapping, there are different levels of complexity depending on how ambiguous the reference to the attribute is [27]. Ambiguity can result in semantic misalignment between the utterance and the dataset, leading to errors.

Attribute creation introduces challenges around integrating the present dataset with additional information that the analyst may not specify. Aside from this Deck example, there are also instances of the LLM creating ad hoc categories for age groups. While we did not see initial evidence of this, it may be possible for the LLM to make up an attribute that has no proper grounding in the data or analysis. To the best of our knowledge, the integration of data with the LLM’s knowledge has not been thoroughly examined in prior research, but it can make debugging AI-generated code difficult because there is no provenance of the agent’s reasoning when creating new attributes.

Data Operations code concerns transformations of the raw data into its analytic form. In our examples, these data operations involve first grouping the data by PClass and the newly created Deck attributes and then aggregating the total number of passengers. Not only does the AI agent need to identify the correct operations to perform, but it must also perform them in the appropriate sequence. Again, utterance does not specify these steps explicitly, they are inferred by the agent.

The errors that can arise in data operation steps are similar to those for attribute mapping and creation.

Model operations concern code that fits simple models. Among the code examples we reviewed, the most common model operation was conducting a simple logistic regression to understand the trend of a bivariate relationship. Analysts could have also applied other types of models (e.g., trees, forests, svm etc.) or cluster methods to support their EVA process. While we did not find a lot of evidence for model operations as part of EVA, we include this as a consideration. We consider more intensive model building attempts, which would involve more consideration to feature engineering, model selection, and hyperparameter tuning, to be non-EVA tasks.

AutoML tooling has existed for some time and may make model operations steps more reliable than its predecessors [6]. However, once again, errors and challenges with this step are similar to previous steps.

Visualization specifications code defines the part of the output that is provided to the analyst. Similar to prior steps, the utterance may contain a specific reference to an encoding (e.g., “show a bar chart of..”) or not. In our example, there is no reference to a specific chart type and the agent ‘chose’ to generate a tile chart. The choice of the chart is not easily obvious, as it requires some consideration of the attribute types and the charts that support them [22]. For example, a single pie chart would be inappropriate because it cannot effectively represent both PClass and Deck. However, there is also an element of analyst preference that adds subjectivity to evaluating the efficacy of the result.

Along with previously stated challenges, visualization specification introduces new issues. In tools like Code Interpreter, the underlying code is hidden, and so the visualization, or possibly a text response, can be the first, and sometimes only, point of contact between the analyst and AI agent.

Summary code produces a description of the visualization. Prior research by Lungard *et. al* [20] suggested a four level semantic model for generating visualization captions at the level of the encoding (chart type), descriptive statistics (e.g., averages, correlations), cognitive (patterns, trends), and the domain. The example caption includes references to the encoding (heatmap and a description of x and y-axis and use of color) and trends (“it can be seen that..”). Generating a summary poses various challenges, ranging from the absence of insights at certain semantic levels (e.g., no sentence describing trends or patterns) to the generation of factual errors and hallucinations [14].

3.3 Evaluative Lenses for Analysis Code

After delineating the distinct steps of analytic code, we brainstormed the types of errors that could occur, consolidating our insights into a set of four evaluative lenses presented in Table 1.

While evaluative lenses from the perspective of functional correctness remain relevant, it is crucial to tailor tests specific to different analytic code steps. For example, tests for setup would be different than visualization specifications or captions. Having good coverage of all these different steps is essential for making functional correctness tests useful. However, there are also more nuanced aspects of analytic code and its potential failure states that cannot be easily reduced to functional correctness. Semantic evaluative lenses consider whether the initial utterance can correctly be mapped to the data and computational operations needed to process it ahead of visualizations. Contextual lenses assess whether the response is pertinent to the particular domain, which can include retrieving pertinent knowledge that is external to the dataset and applying it appropriately. Preference lenses, which Dibia *et. al.* [7] have explored for general code generation, are also pertinent. However, given the nature of EVAs, we extend their definition to consider whether the analyst also has a preference for the output (e.g., chart type, caption).

Whether a multi-step analytic program, as we show in Figure 1, or, some specific steps, these evaluative lenses allow us to apply

Evaluation Type	Definition	Examples
Functional	Whether the generated code runs as intended and produces expected results from pre-specified test	Specification Errors; Operation Order
Semantic	Whether the meaning and interpretation of the generated code align with the analysts intent	Mapping to analytic intent;
Contextual	Whether the generated code is appropriate and relevant to a given domain and/or context	Recruitment of external knowledge
Preference	A subjective evaluation of whether the analysts likes the visualization and/or analysis code style	Interpretability; Adaptability; Encoding Choice

Table 1: Four evaluative lenses that could be applied to assess analytic code.

multiple criteria for holistically understanding the capabilities of LLMs to generate analytic code.

4 CHALLENGES AND CALL TO ACTION

The generation of code that analyzes and visualizes data entails several distinct yet interconnected steps. Errors at these stages can be difficult to distill into unit tests, as the current evaluation paradigm predominantly relies on functional correctness. To demonstrate the limitations of present evaluative paradigms, we conduct a preliminary assessment of AI-generated code from a user study. We develop a framework that compartmentalizes analytic code for exploratory visual analysis into six steps and also proposes a set of four evaluative lenses to assess those steps. With this framework and our motivating example as a starting point, we hope to stimulate a broader conversation within Human-Computer Interaction, Visualization, and Machine Learning Communities.

4.1 Extending our findings

There is a pressing need to provide greater consideration to analytic code, for both EVA and other data science tasks, when evaluating the code-generating capabilities of LLMs. Our preliminary examination can serve as a baseline to solicit community input and participation. Exploring data through the use of visualizations is a common task that occurs across many stages of data science tasks, including data preparation and model building [2, 5]. Extending our findings using further examples of data science code, from repositories like Kaggle or Github, will help us to further enhance our understanding of the nuances of analytic code and the capabilities of LLMs to support its generation.

One particular challenge that we call attention to is the need to develop multi-criteria evaluation metrics for LLM-generated code. While our evaluative lenses propose considerations beyond functional correctness, further extensions of our findings should define additional metrics and their integration. Again, this is not trivial as different components of analytic code can fail in distinct ways. Thus, in addition to proposing benchmarks and metrics specific to EVA and/or other data science tasks, we also need to consider how they might be reasonably evaluated by people and machines. As an example, Grunde-Mclaughlin *et. al.* [11] propose methods of adapting crowd-sourcing techniques for addressing errors that

arise in LLM chains. Similar innovations may also be necessary for evaluating analytic code generation.

5 CONCLUSION

We present preliminary work in progress that demonstrates the challenges of evaluating LLM-generated code for exploratory visual analysis. Our aim is to stimulate a community dialogue around these challenges and ideate potential solutions. The HCI and VIS research communities have long examined the difficulties that data workers have with EVA, and more generally, developing, debugging, and collaborating around code. For this reason, our communities have much to offer valuable insights that complement and extend the predominately ML perspective on evaluating LLM-generated code.

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Received 20 February 2007; revised 12 March 2009; accepted 5 June 2009